## KLEF

## Dept.of Electronics and Computer Engineering

## Academic Year 2019-2020

## COURSE VS POs & PSOs MAPPING

C O U RS E C O D E	COU RSE NAM E	C O N O	Description of the Course Outcome	Р О 1	Р О 2	Р О 3	Р О 4	Р О 5	Р О 6	Р О 7	Р О 8	Р О 9	P O 1 0	P O 1 1	P O 1 2	P S O 1	P S O 2
		C O 1	Understand the basic Structures , relations and permutations & combinations , probability	2													
	MAT HEM	C O 2	Model and solve the relevant physical problems mathematically as a system of linear equations .	2													
19 M T1 10 1	ATIC S FOR COM PUTI	C O 3	Apply the rules of Propositional logic to establish valid resultsof mathematical arguments, Induction and solve recurrence relations .	2													
	NG	C O 4	understand the graphs and analyze different problems associated with computer , logic design.	2													
		C O 5	Describe the Aptitude & Reasoning skills	2													
	PRO BLE M	C 0 1	Illustrate how problems are solved using computers and programming.	2	2										2		
19 CS	SOL VING AND	C 0 2	Illustrate and use Control Flow Statements in C.	2	2										2		
11 01	COM PUTE R	C O 3	Interpret & Illustrate user defined C functions and different operations on list of data.	2	2												
	PRO GRA MMI	C 0 4	Implement Linear Data Structures and compare them.				3										

	NG	C O 5	Apply the knowledge obtained by the course to solve real world problems.	2	2		2						
		C 0 1	Practice design thinking by developing artistic skills			2							
19 M	DESI GN TOO	C 0 2	Visualize and practice innovative design by final drafting using photogrammetric and model the design using prototyping technique				3						
E1 10 3	US WOR KSH OP-1	C O 3	Apply the concept of AI & Data analytics & finalize the requirements to design his idea					3					
		C O 4	Draft a report of his project from the initial stage & make a report which include scope, time and cost management of his project				3						
	TEC	C O 1	Apply the concepts of basic programming to solve the basic problems, pattern based problems	3	3							3	
19 SC 11	AL SKIL	C O 2	Build solutions for problems on Numbers and array based	3	3							3	
01	1(CO DING	C 0 3	Solve problems solutions for character/string based problems and pointers	3	3							3	
	)	C 0 4	Build solutions to programs on Data structures concepts.	3	3							3	
10	MAT HEM	C O 1	Apply differential and integral calculus to find maxima & minima of functions and evaluate the integrals	2									
19 M T2	ATIC S FOR	C O 2	Model and solve the relevant phenomena as a differential equation.	3									
2	ENGI NEE RS	C 0 3	Demonstrate Fourier series and Analytic functions	2									
		C 0 4	Describe probability , Random Variables and Algebraic structures	2									
19 SC 12	OBJE CT ORIE	C O 1	Understand basic Concepts of OOP, fundamentals of java and apply the concepts of classes and objects through			3		3					3

01	NTE D PRO GRA		java											
	MMI NG	C O 2	Apply access control, Inheritance, Packages.			3		3						3
		C O 3	Apply Interfaces, Exception Handling, multi- threading, I/o.			3		3						3
		C O 4	Apply collection framework and event driven programming.			3		3						3
		C O 5	Apply object-oriented programming concepts to write programs and analyses requiremens and design to implement lab-based project with SDLC in students						4	4	4			4
		C 0 1	Apply measures of efficiency on algorithms and Analyse different Sorting Algorithms.	4	4								4	4
		C O 2	Analyse and compare stack ADT and queue ADT implementations using linked list and applications.	4			4						4	4
19 SC 12	A STRU CTU	C O 3	Analyse the linked implementation of Binary, Balanced Trees and different Hashing techniques.	4			4						4	4
02	RES	C O 4	Analyse different representations, traversals, applications of Graphs and Heap organization.		4		4						4	4
		C O 5	DevelopandEvaluatecommonpracticalapplicationsforlinearandnon-lineardata structures.	5	5								5	5
	COM PUTE R	C 0 1	Understanding of computer system and its modules				1						1	
19 CS	ORG ANIZ ATIO	C O 2	Understanding the CPU Design				2						2	
12 05	N & ARC	C O 3	Applications of Input/Output Devices				3						3	
	CTU RE	C 0 4	Applications of RISC and CISC paradigm				4						4	
19 SC 12	TEC HNIC AL	C O 1	Apply the concepts of basic programming to solve the basic problems, pattern based	3	3								3	

07	SKIL LS -		problems												
	2(CO														
	DING	С	Build solutions for problems												
	)	0	on Numbers and array based	3	3									3	
		2	problems, functions, recursion												
		C	Solve problems solutions for	_	_									-	
		$\frac{0}{2}$	character/string based	3	3									3	
		3 C	problems												
			Build solutions to programs	2	2									С	
		$\frac{0}{4}$	on Data structures concepts	5	5									J	
		T C	Practice the design ideology									 			
		0	by artistic skill			2									
	DESI	1	5												
	GN	С	Visualize the design ideology												
19	TOO	0	by using VR technology				3								
SC	100	2													
12	WOP	С	Visualize the design ideology												
09	K CH	0	by incorporating VR					3							
	OP 2	3	technique												
	01-2	C	Visualize and present his				2								
			design idea by applying AR				3								
		4 C	Understanding the basic												
			algorithms for subsystem				2							2	
		1	components				2							2	
		C													
		0	Understand memory and				2							2	
10	OPER	2	process virtualization												
19	ATIN	С	Design and solve												
21	G	0	synchronization problems,				3							3	
06	SYST	3	and multi-threading llibraries												
00	EMS	C					-							-	
			Understand persistence				2							2	
		4													
			Develop application programs					E							E
		5	languages					5							J
		5	Understand the software												
		С	development life cycle and												
		0	associated process models	2	2										
		1	and reverse engineering												
	SOFT	С	Illustrate Requirement												
19	WAR	0	modelling and Agile and		3	3									
CS	E	2	Extreme programming												
22	ENGI	С	Examine Agile Models such												
11	NEE	$\left  \begin{array}{c} 0 \\ 2 \end{array} \right $	as Scrum, Kanban and SAFe	_	_										
	RING	3	methodology	4	4										
		C	categorize various testing												
			Development and CMMI SIX												
		4	SIGMA TECHNIQUES	4	4										

		C	Analysis of BJT's and	4		1						
			A multiplication in	T		T						
		$\Gamma$	Understand various types of									
	ANA		FET's IC Types and analyze	2		2						
	LOG	$\frac{0}{2}$	FET as an Amplifier	2		2						
18	ELEC		Understand the Linear &									
EC	TRO	С	Non-linear application of Op-									
21	NIC	0	AMP and analyze active									
03	CIRC	3	filters	2		2						
	UIT	C	Analysis of different types of									
	DESI	0	oscillators, filter and									
	GN	4	regulators.	T		T		 	 	 	 	
		С	circuits for realistic									
		0	applications									
		5					3					
		C	Understand the architecture	-	-							
			and programming concepts of	2	2							
		$\frac{1}{C}$	Apply the Programming							 		
			concepts of 8051	З	3							
		$\frac{0}{2}$	Microcontroller	5	5							
	EMB		Analyse the Interfacing of									
	FDD		Peripherals to the 8051									
18	FD		microcontrollers through									
EC	CON	С	programming. Understand the									
22	TRO	0	basic architectures of PIC and									
05	LLER	3	ARM 7 microcontrollers		4	4						
	S	C	Understand the basic concepts									
	5		01 CORTEA STM-52		2	2						
		4	Analyze the applications of		2	2	-					
			programming with 8051 and									
		С	8086 on hardware / software.									
		0	Analyze the applications of									
		5	programming with Arduino		4	4						
	FLEC		Capable to understand the									
	TRO		electronic system design									
	NIC	~	process, analyze the heat	2			2					
	WOR	C	management system and									
10	K CH		understand the soldering									
FC 10		1	Able to understand PCR									
31	I(FI F		fabrication process PCR									
10	CTR	C	artwork and various	2		2	2	2				
	ONIC	Ō	protection methods for				-	-				
	SYST	2	electronic systems.									
	EM	С	Able to understand Raspberry									
	DESI	0	Pi microcontroller and its									
		3	applications	4		4	4	4				

	GN WOR KSH OP)	C 0 4	Able to understand product making steps, the noise reduction designs in components & circuits, high frequency designs and CAD packages Recognizing the software tool and PCB fabrication steps to implement an electronic system. Recognizing the software tool and Raspberry Pi microcontroller board to	2		2					
		0 5	implement a few specific applications.						4		
		C 0 1	Introduction to GSD and Lab VIEW Environment such as Front Panel, Controls Palette, Controls and Indicators, Block Diagram Terminals, Functions Palette, Data Type, Boolean Operations, String Operations.	1	1						
19 TS 20	SKIL LING FOR ENGI NEE RS- 1(IT CODI	C 0 2	Introduction to Loop Concept, Nested Loop, Feedback, Arrays, Cluster, Plotting Data using chart and Graph, Tunnel Concept, Introduction to parallelism, Local Variable, Global Variable, Property Nodes, Invoke Nodes using Lab VIEW	2	2						
μ	NG/H ARD WAR E CODI NG)	C 0 3	Introduction to Case structures, Case Control using Enumerated data type, Introduction to Flat Sequence, Create New Sub VI, Input and Output Sub VI Connectors, Error handling and Debugging Techniques, Introduction to File I/O operations, Event Structure and operations, Design Technique, Introduction to Architecture, Synchronization and Communication using Lab VIEW.		2	2					

		C O 4	Simulation Using MultiSim Instruments such as Multimeter, Function Generator, Wattmeter, Bode plotter, Introduction to Measurement Probe and Current Probe in MultiSim, Operations on Simulation Analysis such as AC analysis, DC operating Point, Fourier Analysis, Noise Analysis, Distortion Analysis, Parameter Sweep, Transfer Function, Worst case Execution using MultiSim			2		2					
	COM	C 0 1	Understand OSI and TCP/IP models	1								1	
19 CS	R R NET	C O 2	Illustrate the Link, MAC and Network layer concepts.	2		2						2	
21 09	WOR K AND	C O 3	Illustrate Transport and Application layer concepts	2		2							2
	SECU RITY	C O 4	Understand and Apply Network Security Techniques.		3		3						З
	МАТ	C O 1	Understand the use of mathematical programming the concept of linear programming and second order cone programming	1	2			3					
	HEM ATIC	C O 2	Analyse and bulid semi definite and conic programming		2			2					
	AL PRO GRA	C O 3	Build geometric and integer programming		2			2					
	MMI NG-I	C O 4	Apply fractional and non linear programming		2			2					
		C O 5	Implementing the optimisation techniques with matlab		3			4					
19 BT	DAT ABA SE	C 0 1	Acquire knowledge on database systems			2							
41 62	AGE MEN T	C O 2	Apply SQL in relational model			3							

	SYST	C												
	EMS	0												
		3	Compare data storage devices				3							
		С												
		0	Analyza aumont trands in data											
		4	Analyze current trends in data									4		
			Introduction to AI,									-		
			Understand about											
		C	intelligence, knowledge and	2		2								
			techniques of AI as a State	2		2								
		0	space search, Production											
		1	Systems.											
	ARTI	C	Problem solving by Search,											
19	FICA		Randomized search											
М	L	Ŭ	techniques and Finding											
E4	INTE	2	Optimal paths		2			2						
10	LLIG		Analyze the appropriate											
5	ENC	C	methodologies for problem											
	E	U	constraint data constraint											
		3	satisfactions.	3				3						
			Understand Knowledge											
		C	Representation using											
		0	Knowledge using Rules.											
			Semantics Nets, Frames and											
		4	Conceptual dependencies.	2	2									
		C	Able to create Static Web		6			6						6
		1	& apply CSS		0			0						0
		С	Able to apply JavaScript											
	WFB	0	features for form validations		3			3						3
	APPL	$\frac{2}{C}$	and event handling											
19	ICAT		MYSOL and apply JDBC											
E M	ION	3	concepts to connect to a											
22	DEV	a	database.		6			6						6
01	ELOP	C	Able to create dynamic web											
	MEN T	4	pages using services & JSI		6			6						
	1	С	Must be able to design WEB											
		O 2	site considering the user											
		5	interface, navigation and											
			using project-based LABS		6			6						6
10	Ълт	С	Understand Data science,											
19 19		0	Exploratory Data Analysis,	2		2							2	
22	SCIE		Data Extraction, Wrangling											
04	NCE	0	statistical analysis of data				2	2					2	
			-	1	l	l	1	l	l					

		2												
		C 0 3	Analyse the linear and logistic regression solutions for real world problems				4	4					4	
		C 0 4	Examine the inference from Time series models, integrate R and Hadoop				4	4					4	
		C O S	Implement the Statistical and Data Analytical Algorithms using R								6			
		C 0 1	Understand the MOS device fabrication process		2	2								
		C O 2	Analysis of MOS operation principles, characteristics and scaling process		3	3								
18 EC 22	VLSI DESI GN	C O 3	Constructing the Transistor Level Logic circuits and understand the MOS layout design rules		3	3								
08		C O 4	Study of MOS circuit performance and testing principles			3	3							
		C O 5	Create the MOS circuit modules through project- oriented approach using e- CAD tools					4						
		C 0 1	Infinite-Dimensional optimization and catenoid identification methods	З	3			3						
	MAT HEM	C O 2	Heuristics & Metaheuristics	3	3			3						
	ATIC AL PRO	C 0 3	Evolutionary & Memetic algorithms for optimization		3			3						
	GRA MMI NG-II	C 0 4	Constraint Programming & penalty function	3	3			3						
		C O 5	Implementation of Functional Approaches & mathematical programming for optimization		3			3						
10	INDI AN	C 0 1	To understand Constitutional development after Independence									2		
UC 00	CON STIT	C O 2	To learn the fundamental features of the Indian Constitution									2		
00	N	C O 3	To get a brief idea of the powers and functions of Union and State Governments									2		

		C O 4	To understand the basics of working of Indian Judiciary and the Election Commission							2		
		C 0 1	Understand basic concepts related to Signal Processing System	2							2	
	SIGN AL	C O 2	Ability to Analyse the Signal Processing Algorithms	3							3	
	CESS ING	C O 3	Ability to Analyse the Filter design Methodologies	3							3	
		C O 4	Ability to Analyse Signal Processing algorithms in different case studies	3							3	
	ECO	C 0 1	Understand the importance of Environmental education and conservation of natural resources.				1					
19	LOG Y	C 0 2	Understand the importance of ecosystems and biodiversity.							1		
UC 00 09	AND ENVI RON MEN T	C O 3	Apply the environmental science knowledge on solid waste management, disaster management and EIA process.				3					
		C O 4	Understand the importance of Environmental education and conservation of natural resources.				1					
		C O 1	Able to understand the basic concepts of world wide web and supported new artificial intelligence			2						2
19 E M	WEB INTE LLIG	C O 2	Ability to understand artificial intelligence and neural network- based web monitoring			3						3
51 04	ENC E	C 0 3	Analyze web-based BISC decision support in the web			3						3
		0 4	intelligence			3						3
19	WEB PRO	C 0 1	Able to understand Python and Django, Working with templates and models			2						2
E M 51	GRA MMI NG	C O 2	Able to get the data from data base and working with query sets			2						2
05	WIT H	C O 3	Able to use Django Forms, creating view CBV			3						3

	PYT HON	C 0 4	Able to handle session with middleware.			3				3
	DJAN GO	C O 5	Must be able to create Django project and application development			6				6
		C 0 1	Able to understand when to use AngularJS services instead of controllers			2				2
19	FUN DAM FNT	0 2	Able to implement single-page applications, using Route to selectviews and navigation			3				3
E M 51	ALS OF	C O 3	Able to create applications that can communicate with a server to fetch and store data	6		6				6
06	ANG ULA PIS	C 0 4	Able to create custom angularjs filter and perform unit testing directives	6		6				6
	KJ5	C 0 5	Must be able to develop a large, maintainable, and performant application with AngularJS.	6		6				6
		C 0 1	Able to understand NoSQL databases and MongoDB use cases			2				2
19	FUN DAM	C O 2	Able to understand different concepts of data modelling in MongoDB			2				2
Е М 52	ALS OF	C O 3	Able to import and export data from/ to MongoDB			2				2
01 3	MON GOD	C 0 4	Able to understand the replica set and concept of sharing in MongoDB			2				2
	D	C O 5	Must be able to build data models and data access patterns using MongoDB			6				6
		C 0 1	Acquire fundamental knowledge related to developing an application using the WEB services related Technologies.			2				2
18		C O 2	Acquire fundamental knowledge related to various technologies used for implementing WEB services that include SOAP, WSDL, and UDDI			2				2
E M 51 05	WEB SERV ICES	C O 3	Should be able to develop small WEB services-oriented applications through the use of XML language			3				3
		C O 4	Should be able to develop applications using third part services which are launched on different servers			3				3
		C O 5	Must be able to develop a large, maintainable, and perform applications	6		6				6

		C 0 1	Ability to find and transmit data emanated from different embedded and IoT devices				2					2
19 F	BIGD ATA	C 0 2	Ability to use HADOOP and MAP reduce tools in the process of undertaking Analytics				Л					Л
M 52 12	ANA LYTI CS	2 C O 3	Ability to develop data Modelling, Structuring and Analytics using "R" Language				4					4
12	Cb	C 0 4	Ability to conduct various kinds of analytics on the big data especially using text				4					4
	EMB FDD	C 0 1	Able to describe the architecture of ARM7 Processor (LPC2148)	2								
19 E	ED SYST EM	C O 2	Able to interface various devices to ARM processor and program the same using Embedded C Language		4							
M 51 01	DESI GN WIT	C O 3	Able to describe Interrupts and A/D, D/A of ARM7 Controller		2							
	H ARM	C O 4	Able to interface various devices through Communication protocols		4						4	
		C 0 1	Able to Understand the Linux operating system	2								
19 E	EMB EDD	C 0 2	Able to understand and apply file system structures and Linux root file system		4							
M 51 02	ED LINU X	C O 3	Able to understand kernel, Boot initialisation and Thread concepts.		4							
		C O 4	Able to understand and apply device drivers for various applications, interfacing and optimisation techniques		4						4	
	NET WOR	C O 1	Able to understand and describe serial communication protocols using 8051 and LPC2148 controllers.	2								
18 E	KING OF EMB	C O 2	Able to understand and describe I2C and USB communication protocols.		4							
51 03	EMB EDD ED	C 0 3	Able to understand and describe CAN communication protocol		4							
	SYST EMS	C O 4	Able to understand and describe wireless communication protocols		4						4	
	HAR DWA PE	C 0 1	Able to understand hardware and software codesign models	2								
	SOFT WAR	C 0 2	Able to understand the different methodologies for hardware/software codesign		2							

	E COD ESIG	C O 3	Able to understand the interfacing techniques for hardware and software.		2									
	N	C O 4	Able to understand the high- level synthesis model and analyze RTL optimization.		4								4	
19 E M 52 12	SYST EM ON CHIP	C 0 1	Able to understand the system architecture concepts	2										
		C 0 2	Able to understand the requirements for processor selection strategies.		2									
		C O 3	Able to understand the requirements for memory selection strategies for SoC development.		2									
		C O 4	Able to understand the bus architectures and interconnect architectures and analyze the different case studies		4								4	
19 E M 52		C O 1	Able to understand security trends and policies	2										
	EMB EDD ED SECU RITY	C O 2	Able to understand embedded operating system security techniques.		3									
		C 0 3	Able to understand and describe software security developments and upgrades.		2									
		C O 4	Able to understand and describe cryptography techniques.		3									
	FUN DAM ENT ALS OF IOT	C O	Understand functional blocks of IoT devices											
19 E		1 C 0	Demonstrate the Technologies involved in IoT based Systems						2				2	
M 51 01		2 C O 3	Apply different wireless technologies used for the development of IoT based Networks						3				3	
		C 0 4	Analyse various IOT Real time application design Components						4				4	
19 E M 51 07	IOT:S ENSI NG	C 0	Understand the role of sensor and actuators in real time aspects and Analog and Digital Actuators				2						2	
	AND ACTI VATI	C 0 2	Analyse the role of signal conditioning circuits and Impedance Matching circuits				2						4	
	NG DEVI	C 0	Understand different generation of sensors for the development			I	~		2	<u> </u>		<u> </u>	2	

	CES	2	of IoT based Networks										
		5 C O	Analyse the role of different Energy sources and power										
		4	management in 101			4						4	
		C O	To Understand the Architectural Overview of IoT										
	IOT	1						2				2	
10	ARC	C O	To Understand the IoT Reference Architecture and Real										
E	CTU	0	World Design Constraints					2				2	
M	RE	2 C	To Apply the various IoT					Z				Z	
51 08	AND PROT	0	Protocols in Datalink and										
	000	3						3				3	
	LS	C O	To Apply the various IoT Protocols in Transport and Session Lavers										
		4						3				3	
		С 0	To Understand the Architectural Overview of IoT										
	WIDE	1	To Us downtowed the IoT		2							2	
18	LESS	0	Reference Architecture and Real										
Е	SENS	2	World Design Constraints					2				2	
M 51	OR NET	C	To Apply the various IoT										
09	WOR KS	3	Network layers			4						4	
		C	To Apply the various IoT Protocols in Transport and										
			Session Layers					2				2	
		4 C	To understand the differences	-		 		2				2	
		0	between traditional deployment										
	<b>at</b> o	1						2					2
19	CLO UD	C O	Understand different cloud infrastructures and service										
E	COM	2	models						2				2
M	PUTI	C	Apply the concepts of data						2				2
52 14	FOR	0	analytics										
	IOT	3						3					3
		0	analysis and methods for										
		4	evaluation						4				4
18	E-	Ċ	Should gain fundamental						-				-
E	COM	1	knowledge related to development of E-commerce										
M	MER		sites / portals					1					

40 B2	CE	C O 2	Should be able to design, develop and Host small e-					2				
		C O 3	Should be able to implement security enforcement mechanisms within e-commerce sites /portals			1		2				
		C O 4	Should be able to implement different payment mechanisms within e-commerce sites / portals			2						
		C 0 1	Able to create Static Web pages using basic HTML & apply CSS				3					
		C O 2	Able to apply JavaScript features for form validations and event handling				3					
18 E 40 B3	WEB TEC HNO LOGI ES	C O 3	Able to create databases using MYSQL and apply JDBC concepts to connect to a database.				3					
		C 0 4	Able to create dynamic web pages using servlets & JSP				1					
		C O 5	Must be able to design WEB site considering the user interface, navigation and interaction with database using project based LABS							3		
18 E M 40 B1		C O 1	Must have full understanding of Linux Commands and Bourn shell programming				2					
	LINU X PRO GRA MMI NG	C O 2	Ability to develop Bourn shell programs interfaced with LINUX utilities					2				
		C O 3	Ability to develop Bourn shell programs interfaced with SED and AWK user interface systems and File management systems			2						
		C O 4	Ability to develop Bourn shell programs that implements inter process communication and process management			2						