A National Level Technical Fest

THRUSANG-15, A two day National Level Technical Fest was organized by the students of Electronics and Computer engineering Department under the roof of a noteworthy student association called ESSENCE on 8th and 9th of October 2015.

Game Development through Unity

The Game Development Workshop imparted participants with the knowledge of the tools and techniques needed for design and development of games .Unity is a cross-platform game engine developed by Unity Technologies and used to develop video games for PC, consoles, mobile devices and websites. Unity is a flexible and powerful development platform for creating multi-platform 3D and 2D games and interactive experiences. It's a complete ecosystem for anyone who aims to build a business on creating high-end content and connecting to their most loyal and enthusiastic players and customers.
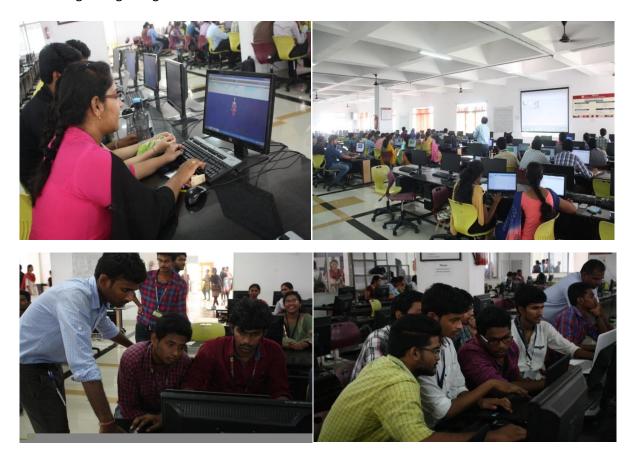

Mr.Nagarjun(R&D Engineer,Inspire Software Solutions)demonstrating Game development

The two-day workshop explored the day-to-day craft of game design through hands-on activities, group discussion, analysis, and critique.

The following topics were learned by the students through this workshop.

1. Introduction to gaming software.

2. Brief explanation and Working with unity.

3. Working with animations, animators, physics etc.

4. Working with gaming controls and creation of Game.

Students participation in the workshop