



Koneru Lakshmalah Education Foundation

(Category -1, Deemed to be University estd. u/s. 3 of the UGC Act, 1956)

Accredited by NAAC as 'A++' ♦ Approved by AICTE ♦ ISO 21001:2018 Certified
 Campus: Green Fields, Vaddeswaram - 522 302, Guntur District, Andhra Pradesh, INDIA.
 Phone No. +91 8645 - 350 200; www.klef.ac.in; www.klef.edu.in; www.kluniversity.in
 Admin Off: 29-36-38, Museum Road, Govenorpel, Vijayawada - 520 002 Ph: +91 - 866 - 3500122, 2576129

Department of Fine Arts


Program: BFA

Academic Year: 2018-2019


Course Code	Course Title	CO. No	Description of the course Outcome
18FA1102	Introduction to visual communication	CO1	Students will demonstrate an understanding of fundamental principles and theories of visual communication, including elements such as composition, color theory, typography, and imagery.
		CO2	Explain the Students enhance their ability to conceptualize, develop, and communicate design ideas and potential outcomes, and their skill to interpret graphical information
		CO3	Understanding the Visual communication is communication through a visual aid and is described as the conveyance of ideas and information in forms that can be read or looked upon.
		CO4	Analyzing the non-verbal communication (tone, body language, etc.)
18FA1103	History of Art - I (Indian Art)	CO1	Understanding of the historical, cultural, religious, and social contexts that shaped Indian art across different periods, from ancient to contemporary times.
		CO2	Develop knowledge of various artistic styles, techniques, and mediums employed in Indian art, including painting, sculpture, architecture, and decorative arts.
		CO3	Critically analyze and interpret Indian artworks, identifying key themes, symbolism, and aesthetic principles embedded within them.
		CO4	Explore the influence of Indian art on global artistic movements and understand how cultural exchanges have enriched India's artistic heritage.

J. S. Reddy
 Head of the Department
 Department of Fine Arts
 Koneru Lakshmalah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522302
 Guntur District, Andhra Pradesh


18FA1104	Drawing Basics	CO1	Understanding of essential drawing elements such as line, shape, form, value, texture, and space, and how these elements are used to create visual compositions.
		CO2	Practice and demonstrate proficiency in various drawing techniques, including contour drawing, gesture drawing, shading, perspective drawing, and composition.
		Co3	Enhance their observational skills by learning to accurately depict objects, still life arrangements, and figures from direct observation and reference images.
		CO4	Explore drawing as a means of creative expression and visual communication, learning how to convey ideas, emotions, and narratives through their drawings.
18FA1105	Advertising Art and Ideas	CO1	Understanding of fundamental principles and concepts of advertising, including target audience analysis, brand positioning, message development, and campaign strategies.
		CO2	Develop skills in generating innovative and compelling advertising ideas, exploring visual concepts, storytelling techniques, and creative executions tailored to different media platforms.
		Co3	Enhance their ability to communicate effectively through visual means, learning how to use typography, imagery, color, layout, and design principles to create impactful advertising visuals.
		CO4	The process of planning and executing advertising campaigns, from conceptualization to implementation, considering factors such as budgeting, media selection, and campaign evaluation.
18UC0010	Universal Human Values and Professional Ethics	CO1	Develop an understanding of universal human values such as integrity, honesty, respect, empathy, fairness, and responsibility, and how these values contribute to ethical decision-making.
		CO2	Learn to apply ethical principles and values in various professional scenarios, including ethical dilemmas, conflict resolution, and decision-making processes.
		Co3	Enhance their ethical awareness and sensitivity to ethical issues prevalent in their chosen professions, fostering a sense of


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 Guntur District, Andhra Pradesh


			ethical responsibility and accountability.
		CO4	Explore how to integrate universal human values and ethical principles into their professional practice, promoting ethical conduct, social responsibility, and sustainable practices.
18FA1201	History of Art - II (Western)	CO1	Comprehensive knowledge of major art movements, styles, and periods in Western art history, including but not limited to ancient Greek and Roman art, Medieval art, Renaissance, Baroque, Rococo, Neoclassicism, Romanticism, Realism, Modernism, and Contemporary art.
		CO2	Develop an understanding of the historical, cultural, religious, philosophical, and socio-political contexts that shaped Western art movements and the evolution of artistic expressions over time.
		CO3	Critically analyze and interpret Western artworks, identifying key themes, symbols, techniques, and aesthetic innovations associated with different artistic periods and movements.
		CO4	Explore the global impact and cultural significance of Western art, including its influence on art production and reception in diverse cultural contexts worldwide.
18FA1202	Color Theory	CO1	Develop a comprehensive understanding of color properties, including hue, value, saturation, temperature, and color harmonies (such as complementary, analogous, and triadic).
		CO2	Apply color principles in various design contexts, including graphic design, interior design, fashion design, and digital media, to create visually appealing and harmonious compositions.
		CO3	Explore the psychological and cultural implications of color, understanding how different colors evoke emotional responses and convey symbolic meanings across different cultures and contexts.
		CO4	Practice color mixing techniques using traditional art materials (like paints and pigments) and digital tools, gaining hands-on


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 Guntur District, Andhra Pradesh


			experience in color manipulation and experimentation.
18FA1203	Advanced Drawing	CO1	Advanced drawing techniques such as figure drawing, portraiture, perspective drawing, composition, and experimental mark-making, demonstrating proficiency in handling diverse subject matter and mediums.
		CO2	Develop a unique artistic voice and style through self-exploration and experimentation, applying advanced drawing techniques to express personal narratives, emotions, and conceptual ideas.
		CO3	Critically analyze and interpret artworks, developing a deeper understanding of visual language, symbolism, and aesthetic principles within their own drawings and the works of others.
		CO4	Confidence necessary to pursue professional opportunities in the art and design fields, including portfolio development, exhibition preparation, and collaborative projects.
18FA1205	Sculpture	CO1	Develop a comprehensive understanding of sculptural principles, including form, space, volume, proportion, texture, and composition, and how these elements are used to create expressive and meaningful sculptures.
		CO2	Proficiency in a range of sculpting techniques, such as modeling, carving, casting, assemblage, and construction, using materials such as clay, stone, wood, metal, plaster, and found objects.
		CO3	Conceptual approaches to sculpture, learning how to develop and articulate ideas through their sculptural practice, and how to integrate meaning, narrative, and symbolism into their artworks.
		CO4	Develop the ability to critically analyze and interpret sculptural artworks, understanding historical and contemporary contexts, and refining their personal artistic expression through sculptural forms.
	Indian Heritage & Culture	CO1	Comprehensive understanding of India's historical evolution, from ancient civilizations like the Indus Valley Civilization and Vedic period to the medieval and modern eras, exploring the cultural


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 Guntur District, Andhra Pradesh


		continuity and diversity of Indian society.	
	CO2	Explore various artistic and cultural traditions of India, including classical dance forms (such as Bharatanatyam, Kathak, Odissi), classical music (Hindustani and Carnatic), visual arts (painting, sculpture, architecture), and traditional crafts (textiles, pottery, metalwork).	
	CO3	Delve into India's religious and philosophical traditions, including Hinduism, Buddhism, Jainism, Sikhism, and their impact on Indian society, ethics, literature, and the arts.	
	CO4	Develop an appreciation for the global influence of Indian culture, exploring its connections with neighboring regions and understanding its impact on world history, literature, cuisine, and popular culture.	
18MM2101	Art & Society	CO1	Develop an understanding of how art interacts with and responds to social, political, economic, and cultural contexts, exploring how artists engage with issues such as identity, power, inequality, and activism through their work.
		CO2	Various artistic movements and practices that have catalyzed social change and challenged prevailing norms and ideologies, analyzing how art has been used as a tool for advocacy, protest, and cultural transformation.
		CO3	Learn how to critically analyze artworks within their socio-cultural contexts, considering issues of representation, cultural appropriation, and the ethics of artistic production and consumption.
		CO4	Explore the concept of community engagement through art, examining how artists collaborate with communities to address local issues, promote dialogue, and foster social cohesion.
18MM2102		CO1	Develop a comprehensive understanding of vector graphics, including the concept of scalable vector images, the use of anchor points and paths, and the advantages of vector-based design for creating illustrations, logos, icons, and typography.


 Head of the Dept.
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 Guntur District, Andhra Pradesh

	Graphic Design – I (Vector)	CO2	Gain proficiency in using industry-standard vector graphic design software such as Adobe Illustrator or CorelDRAW, learning essential tools and techniques for creating, manipulating, and editing vector artwork.
		CO3	Create visually engaging and professional-quality graphics using vector techniques, applying design principles such as balance, contrast, alignment, and color harmony to produce effective visual communication pieces.
		CO4	Will apply vector graphic design skills to various design projects, including logo design, poster design, infographic creation, and digital illustration, developing a portfolio of work that demonstrates their technical proficiency and creative problem-solving abilities.
18MM2103	Basics of Photography	CO1	Students will gain a thorough understanding of camera settings and operations, including aperture, shutter speed, ISO sensitivity, focus, and exposure, and how these settings affect the outcome of photographs.
		CO2	Students will learn principles of composition and framing, exploring techniques such as rule of thirds, leading lines, symmetry, perspective, and depth of field to create visually compelling and well-balanced photographs.
		CO3	Students will explore various lighting techniques in photography, including natural light, artificial light, and studio lighting, learning how to manipulate light to achieve desired moods, effects, and highlights/shadows in photographs.
		CO4	Students will be introduced to basic image editing and post-processing techniques using software like Adobe Lightroom or Photoshop, including adjusting exposure, contrast, color balance, and cropping to enhance and refine their photographs.
Script Writing		CO1	Develop a deep understanding of story structure, plot development, and narrative techniques specific to scriptwriting, including three-act structure, character arcs, conflict, and pacing.
		CO2	How to create compelling characters and


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 Srisailam District, Andhra Pradesh

18MM2104			write authentic dialogue that drives the story forward and reveals character motivations, personalities, and relationships.
		CO3	Explore different genres and formats of scriptwriting, such as screenplays, teleplays, stage plays, and web series scripts, understanding the conventions and requirements of each format.
		CO4	Practice scriptwriting through exercises and assignments, developing their ability to pitch ideas, outline scripts, write scenes, and revise drafts based on feedback and critique.
18MM2105	2D Animation	Co1	Develop a solid understanding of fundamental animation principles, such as timing, spacing, squash and stretch, anticipation, follow-through, and staging, applying these principles to create believable and engaging animations.
		CO2	Gain proficiency in using industry-standard 2D animation software, such as Adobe Animate (formerly Flash), Toon Boom Harmony, or OpenToonz, learning how to create and manipulate animated characters, objects, and backgrounds.
		CO3	character design techniques specific to animation, including creating appealing character designs, rigging characters for animation, and animating character movements and expressions.
		CO4	Practice the process of animation production, from storyboarding and animatics to final animation rendering, gaining hands-on experience in planning, organizing, and executing animated sequences.
18MM2106	History of Animation & VFX	Co1	Gain insight into the historical development of animation techniques, from early experiments and traditional hand-drawn animation to the advent of computer-generated imagery (CGI) and modern animation technologies.
		CO2	Will study major animation styles, movements, and pioneers that have shaped the history of animation, including techniques used in traditional animation, stop-motion, claymation, and digital animation.
		CO3	Explore the evolution of visual effects in film, television, and digital media, tracing the development of techniques like matte painting,


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522507
 Guntur District, Andhra Pradesh


			compositing, motion capture, and CGI effects used in blockbuster films and immersive media experiences.
		CO4	Analyze the impact of animation and VFX on media, entertainment, and popular culture, examining how animated films, visual effects-driven movies, and digital animation have influenced storytelling, aesthetics, and audience engagement.
18MM2107	Principles of Cinematography	Co1	Will gain a comprehensive understanding of camera equipment, including types of cameras, lenses, and accessories used in cinematography, and how to leverage technology for creative visual storytelling.
		CO2	Master essential cinematographic techniques, such as framing, composition, camera movement, lighting, color theory, depth of field, and shot sequencing, to effectively convey narrative, emotion, and mood through visual language.
		CO3	Gain practical experience in film production, including planning and executing shots, collaborating with directors and crew members, and utilizing industry-standard techniques to achieve desired visual effects.
		CO4	Explore various visual styles and aesthetics in cinematography, studying the work of influential cinematographers and directors to understand how different approaches contribute to storytelling and audience engagement.
18MM2108	Introduction to Film Genres	Co1	Develop a solid understanding of fundamental Film principles, such as timing, spacing, squash and stretch, anticipation, follow-through, and staging, applying these principles to create believable and engaging animations.
		CO2	Gain proficiency in using industry-standard 2D animation software, such as Adobe Animate (formerly Flash), Toon Boom Harmony, or OpenToonz, learning how to create and manipulate animated characters, objects, and backgrounds.
		CO3	character design techniques specific to animation, including creating appealing character designs, rigging characters for animation, and animating character

Head of the Department
Department of Fine Arts
Koneru Lakshmaiah Education Foundation
(Deemed to be University)
Green Fields, Vaddeswaram-522502
Guntur District, Andhra Pradesh

			movements and expressions.
		CO4	Practice the process of animation production, from storyboarding and animatics to final animation rendering, gaining hands-on experience in planning, organizing, and executing animated sequences.
18FA2101	Art History – I	Co1	Develop an understanding of how films are classified into genres based on thematic elements, narrative structures, visual styles, and audience expectations.
		CO2	Study major film genres such as comedy, drama, horror, science fiction, fantasy, action, adventure, romance, thriller, and documentary, analyzing key characteristics and representative examples from each genre.
		CO3	Analyse genre conventions and tropes, identifying recurring themes, plot devices, character archetypes, and stylistic elements in order to define and distinguish different film genres.
		CO4	Examine genre hybridity and evolution, exploring how filmmakers combine elements from multiple genres to create innovative and genre-defying films, and how cultural and historical contexts influence genre development.
18FA2102	Basics of Photography	Co1	Students will gain a thorough understanding of camera settings and operations, including aperture, shutter speed, ISO sensitivity, focus, and exposure, and how these settings affect the outcome of photographs.
		CO2	Students will learn principles of composition and framing, exploring techniques such as rule of thirds, leading lines, symmetry, perspective, and depth of field to create visually compelling and well-balanced photographs.
		CO3	Students will explore various lighting techniques in photography, including natural light, artificial light, and studio lighting, learning how to manipulate light to achieve desired moods, effects, and highlights/shadows in photographs.

Head of the Department
Department of Fine Arts
Koneru Lakshmaiah Education Foundation
(Deemed to be University)
Green Fields, Vaddeswaram-522502
Guntur District, Andhra Pradesh

		CO4	Students will be introduced to basic image editing and post-processing techniques using software like Adobe Lightroom or Photoshop, including adjusting exposure, contrast, color balance, and cropping to enhance and refine their photographs.
18FA2103	Pictorial Composition - I	Co1	Gain insight into the historical development of animation techniques, from early experiments and traditional hand-drawn animation to the advent of computer-generated imagery (CGI) and modern animation technologies.
		CO2	Will study major animation styles, movements, and pioneers that have shaped the history of animation, including techniques used in traditional animation, stop-motion, claymation, and digital animation.
		CO3	Explore the evolution of visual effects in film, television, and digital media, tracing the development of techniques like matte painting, compositing, motion capture, and CGI effects used in blockbuster films and immersive media experiences.
		CO4	Analyze the impact of animation and VFX on media, entertainment, and popular culture, examining how animated films, visual effects-driven movies, and digital animation have influenced storytelling, aesthetics, and audience engagement.
18FA2104	Painting - I	Co1	Develop an understanding of painting materials and tools, including various types of paints (e.g., acrylics, oils, watercolors), brushes, surfaces (canvas, paper, wood), palettes, and other accessories used in painting.
		CO2	Learn and practice fundamental painting techniques such as color mixing, blending, layering, brushwork, shading, highlighting, and texture creation, using different mediums to create expressive and visually engaging artworks.
		CO3	Principles of composition and design in painting, including concepts of balance, harmony, focal point, perspective, and spatial relationships, to create well-composed and aesthetically pleasing paintings.


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram
 Guntur District, Andhra Pradesh

18FA2105


	Co4	Explore and develop their own artistic style and expressive voice through painting, experimenting with different subject matters, styles (realistic, abstract, impressionistic), and approaches to convey emotions, narratives, and concepts through their artworks.
Miniature Painting – I	Co1	Develop an understanding of painting materials and tools, including various types of paints (e.g., acrylics, oils, watercolors), brushes, surfaces (canvas, paper, wood), palettes, and other accessories used in painting.
	CO2	Learn and practice fundamental painting techniques such as color mixing, blending, layering, brushwork, shading, highlighting, and texture creation, using different mediums to create expressive and visually engaging artworks.
	CO3	Principles of composition and design in painting, including concepts of balance, harmony, focal point, perspective, and spatial relationships, to create well-composed and aesthetically pleasing paintings.
	Co4	Explore and develop their own artistic style and expressive voice through painting, experimenting with different subject matters, styles (realistic, abstract, impressionistic), and approaches to convey emotions, narratives, and concepts through their artworks.
Modeling from Life	Co1	Develop a comprehensive understanding of human anatomy and proportions through direct observation of live models, learning how to accurately represent the structure, form, and proportions of the human body.
	CO2	Learn and practice sculpting techniques using clay, wax, plaster, or other sculpting materials, exploring methods of building armatures, modeling shapes, refining details, and capturing the likeness and character of the subject.
	CO3	Enhance their observational skills and visual analysis abilities by studying live models or still-life subjects, identifying key anatomical features, surface textures, and spatial relationships to create realistic and expressive sculptures.

18FA2106


Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-51
 Guntur District, Andhra Pradesh




18FA2107	Sculpture Design	Co4	Explore different approaches to interpreting and expressing the human form or objects through sculpture, experimenting with different styles, gestures, and poses to convey emotion, movement, and narrative in their artwork.
		Co1	To generate and develop creative ideas for sculptures, exploring concept development processes such as sketching, brainstorming, and prototyping to articulate artistic concepts and intentions.
		CO2	Explore a variety of materials and techniques used in sculpture design, including traditional materials like clay, wood, stone, metal, and contemporary materials like plastics, resins, and found objects, learning how to select and manipulate materials to realize their artistic visions.
		CO3	The relationship between form and space in sculpture design, understanding how to manipulate volume, mass, and negative space to create dynamic and engaging sculptural compositions.
		Co4	Develop skills in translating design concepts into physical sculptures, applying craftsmanship and technical skills to fabricate, assemble, and finish sculptural works for presentation in gallery settings or outdoor installations.
18MM2201	Graphic Design – II (Raster)	CO1	Develop a comprehensive understanding of vector graphics, including the concept of scalable vector images, the use of anchor points and paths, and the advantages of vector-based design for creating illustrations, logos, icons, and typography.
		CO2	Gain proficiency in using industry-standard vector graphic design software such as Adobe Illustrator or CorelDRAW, learning essential tools and techniques for creating, manipulating, and editing vector artwork.
		CO3	Create visually engaging and professional-quality graphics using vector techniques, applying design principles such as balance, contrast, alignment, and color harmony to produce effective visual communication pieces.


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 Guntur District, Andhra Pradesh


18MM2202	Lighting & Camera	Co4	Will apply vector graphic design skills to various design projects, including logo design, poster design, infographic creation, and digital illustration, developing a portfolio of work that demonstrates their technical proficiency and creative problem-solving abilities.
		CO1	Develop a comprehensive understanding of lighting fundamentals, including types of light sources, color temperature, intensity, direction, quality (soft vs. hard light), and how to use lighting to enhance mood, create depth, and sculpt subjects.
		CO2	Will master a range of lighting techniques for different applications, such as portrait photography, product photography, studio setups, outdoor shoots, and cinematic lighting setups for film and video production.
		CO3	To operate professional cameras effectively, understanding camera settings such as aperture, shutter speed, ISO sensitivity, white balance, and focus to achieve desired exposure and image quality.
		Co4	Integrate lighting and camera skills to create compelling visual compositions, exploring the interplay between light, shadow, color, and camera angles to capture dynamic and visually engaging photographs or video sequences.
18MM2203	Sound & Special Effects	CO1	Develop a comprehensive understanding of sound design principles, including sound recording techniques, editing, mixing, and mastering, to create immersive and effective audio experiences.
		CO2	Explore a range of special effects techniques, including practical effects (e.g., prosthetics, animatronics, pyrotechnics) and digital effects (e.g., CGI, motion graphics, compositing), learning how to integrate effects seamlessly into visual media productions.
		CO3	To synchronize sound and visual elements in post-production, understanding the importance of timing, rhythm, and pacing to enhance storytelling and audience engagement.
		Co4	Engage in hands-on projects and creative experimentation, designing and implementing soundscapes, sound effects, and visual effects for various media projects, gaining practical experience in sound and special effects


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Fo
 (Deemed to be University)
 Green Fields, Vaddeswaram
 Guntur District, Andhra-P

		production.
18MM2204	Introduction to 3D	<p>CO1 Develop a comprehensive understanding of basic 3D concepts and terminology, including polygons, vertices, textures, materials, lighting, rendering, and animation.</p> <p>CO2 To gain proficiency in using industry-standard 3D modeling and animation software, such as Autodesk Maya, Blender, or Cinema 4D, learning how to create and manipulate 3D objects, characters, and environments.</p> <p>CO3 To explore various 3D modeling techniques, including polygonal modeling, sculpting, and parametric modeling, to create detailed and realistic 3D assets for games, films, simulations, and visualizations.</p> <p>Co4 The basics of 3D animation, including keyframing, rigging, character animation, motion paths, and dynamics, to bring their 3D creations to life through movement and storytelling.</p>
18MM2205	Modeling	<p>CO1 To develop a comprehensive understanding of modeling techniques, including digital modeling using software like Autodesk Maya, Blender, or ZBrush, as well as physical modeling using clay, wood, foam, or other sculpting materials.</p> <p>CO2 To Explore principles of form, structure, and anatomy through modeling, learning how to create accurate representations of objects, characters, architecture, and landscapes in both realistic and stylized forms.</p> <p>CO3 To gain proficiency in using digital modeling tools and software, mastering techniques such as polygonal modeling, sculpting, texturing, UV mapping, and rendering to create detailed and visually appealing 3D models.</p> <p>Co4 To develop a portfolio of modeling projects that demonstrate their skills and creativity, showcasing a range of modeling styles, techniques, and applications suitable for industries such as animation, video games, product design, architecture, and visual effects.</p>


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Found
 (Deemed to be University)
 Green Fields, Vaddeswaram-522
 Guntur District, Andhra Prade

18MM2206	Script Writing & Story Boarding	CO1	To learn the fundamentals of script writing, including screenplay format, plot structure, character development, dialogue writing, and scene construction, enabling them to create engaging and well-structured scripts for various genres and formats.
		CO2	To master the art of storyboarding, learning how to visually translate written scripts into sequential drawings that effectively communicate shot compositions, camera angles, pacing, and narrative flow, serving as a blueprint for film or animation production.
		CO3	To explore the integration of script writing and storyboarding, understanding how to use storyboards to enhance storytelling, visualize key scenes, and convey emotions, actions, and cinematic vision to directors, producers, and creative collaborators.
		Co4	To collaborate on script-to-screen projects, where they will develop scripts, create storyboards, and potentially produce short films or animated sequences, gaining practical experience in the collaborative process of media production.
18FA2201	Objective Drawing	CO1	Develop keen observation skills by closely studying and accurately depicting subjects from life, such as still-life arrangements, landscapes, architecture, and figures, improving their ability to capture details, proportions, and spatial relationships.
		CO2	To learn principles of perspective drawing and proportion, mastering techniques for representing depth, scale, and spatial relationships accurately in their drawings.
		CO3	To explore various rendering and shading techniques using pencils, charcoal, ink, or other drawing media, learning how to create value, texture, and volume to bring their drawings to life with depth and dimension.
		Co4	To develop their own artistic voice and expression through objective drawing, gaining confidence in their ability to translate visual information into compelling and expressive artworks.
		CO1	To explore significant artistic movements and styles, such as Renaissance art, Baroque art, Rococo art, Neoclassicism, Romanticism,



 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 Guntur District, Andhra Pradesh

18FA2204


Painting - II	CO1	Develop an understanding of painting materials and tools, including various types of paints (e.g., acrylics, oils, watercolors), brushes, surfaces (canvas, paper, wood), palettes, and other accessories used in painting.
	CO2	Learn and practice fundamental painting techniques such as color mixing, blending, layering, brushwork, shading, highlighting, and texture creation, using different mediums to create expressive and visually engaging artworks.
	CO3	Principles of composition and design in painting, including concepts of balance, harmony, focal point, perspective, and spatial relationships, to create well-composed and aesthetically pleasing paintings.
	Co4	Explore and develop their own artistic style and expressive voice through painting, experimenting with different subject matters, styles (realistic, abstract, impressionistic), and approaches to convey emotions, narratives, and concepts through their artworks.

18FA2205

Miniature Painting-2	CO1	Develop an understanding of painting materials and tools, including various types of paints (e.g., acrylics, oils, watercolors), brushes, surfaces (canvas, paper, wood), palettes, and other accessories used in painting.
	CO2	Learn and practice fundamental painting techniques such as color mixing, blending, layering, brushwork, shading, highlighting, and texture creation, using different mediums to create expressive and visually engaging artworks.
	CO3	Principles of composition and design in painting, including concepts of balance, harmony, focal point, perspective, and spatial relationships, to create well-composed and aesthetically pleasing paintings.
	Co4	Explore and develop their own artistic style and expressive voice through painting, experimenting with different subject matters, styles (realistic, abstract, impressionistic), and approaches to convey emotions, narratives, and concepts through their artworks.

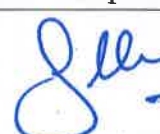

 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 Guntur District, Andhra Pradesh

18FA2202	Art History – 2		Realism, Impressionism, Modernism, and Postmodernism, analyzing key characteristics, themes, and innovations within each movement.
		CO2	To study prominent artists and their iconic artworks, examining the contributions of artists like Leonardo da Vinci, Michelangelo, Rembrandt, Monet, Van Gogh, Picasso, Frida Kahlo, and contemporary artists, analyzing their techniques, themes, and impact on art history.
		CO3	Analyze artworks within their cultural and historical contexts, exploring how societal changes, political events, religious beliefs, and philosophical ideas influenced artistic expression and aesthetic preferences over time.
		Co4	Develop critical thinking and research skills, learning how to analyze artworks, interpret visual symbolism, and articulate informed perspectives on art history topics through written assignments, presentations, and discussions.
18FA2203	Head Study (Painting/Sculpture)	CO1	To develop a thorough understanding of human head anatomy, including proportions, bone structure, muscles, and facial features, enabling them to create accurate and lifelike representations in their artwork.
		CO2	For painting-focused courses, students will learn portrait painting techniques using various mediums such as oil, acrylic, or watercolor, mastering color mixing, brushwork, shading, and rendering to capture likeness, expression, and personality in portraits.
		CO3	For sculpture-focused courses, students will explore sculptural techniques for creating three-dimensional heads using materials like clay, wax, plaster, or digital sculpting software, learning how to sculpt facial features, expressions, and textures with precision and detail.
		Co4	Students will focus on capturing emotions, expressions, and unique characteristics of individuals through their head studies, exploring techniques for conveying personality and narrative depth in portrait paintings or sculptures.


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 Guntur District, Andhra Pradesh

18FA2206

Fiber Modeling & Casting	CO1	Gain a comprehensive understanding of different fiber materials used in modeling and casting, such as fiberglass, carbon fiber, Kevlar, and natural fibers like cotton or linen, learning their properties, strengths, and applications in sculptural forms.
	CO2	To learn fiber modeling techniques, including hand sculpting with fiber-reinforced materials, creating armatures, layering fibers, and applying resins or binders to build structural strength and shape.
	CO3	To explore casting processes for fiber-based materials, such as resin casting, silicone molds, and composite casting methods, learning how to create reproductions, duplicates, or composite structures using fiber and resin combinations.
	Co4	To integrate fiber art techniques with sculptural practices, exploring how fiber materials can enhance artistic expression, texture, and form in three-dimensional artworks and installations.
Scrap Sculpture	CO1	To learn to identify and collect suitable materials for sculpture from everyday objects and discarded items, exploring the aesthetic and structural potential of various materials such as metal scraps, wood pieces, plastics, electronics, textiles, and more.
	CO2	To develop skills in sculptural assembly and construction techniques, including cutting, welding, bending, soldering, riveting, gluing, and fastening, to transform scrap materials into cohesive and expressive sculptural forms.
	CO3	To engage in the conceptualization and design process for scrap sculpture, experimenting with composition, balance, and form to create visually engaging and conceptually meaningful artworks using unconventional materials.
	Co4	Through scrap sculpture, students will gain an appreciation for environmental awareness and sustainability in art-making, repurposing discarded materials to reduce waste and promote creative reuse in artistic practice.
Intermediate Practical Film Making	CO1	Understanding of cinematic techniques, including advanced camera movements, lighting setups, shot composition, blocking,


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 Warangal District, Andhra Pradesh

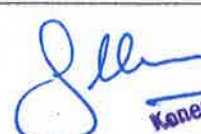
18MM2207			and staging, to create visually dynamic and engaging sequences.
		CO2	will refine their skills in script development and storyboarding, learning how to craft compelling narratives, develop characters, and visualize scenes through detailed storyboards that serve as blueprints for production.
		CO3	Gain extensive hands-on experience in film production, collaborating on projects that involve location scouting, casting, directing actors, managing crews, and overseeing production logistics from pre-production to post-production.
		Co4	To develop their skills in post-production, including video editing, sound design, color grading, and visual effects, using industry-standard software tools to refine and polish their films for professional presentation.
18UC3105	Aptitude Building 2	CO1	Strengthen their critical thinking abilities by analyzing complex problems, evaluating information from multiple perspectives, and developing effective strategies to solve challenges encountered in various contexts.
		CO2	To improve their quantitative reasoning skills, including numerical calculations, data interpretation, and mathematical problem-solving techniques applicable in fields such as science, engineering, finance, and analytics.
		CO3	To refine their verbal and written communication skills, focusing on articulating ideas clearly, organizing thoughts logically, and developing persuasive arguments through effective use of language and presentation.
18MM3101	Advertising Profession and Practice	Co1	Understanding of fundamental principles and concepts of advertising, including target audience analysis, brand positioning, message development, and campaign strategies.


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522701
 Guntur District, Andhra Pradesh

18MM3102

	CO2	Develop skills in generating innovative and compelling advertising ideas, exploring visual concepts, storytelling techniques, and creative executions tailored to different media platforms.
	CO3	Enhance their ability to communicate effectively through visual means, learning how to use typography, imagery, color, layout, and design principles to create impactful advertising visuals.
	Co4	The process of planning and executing advertising campaigns, from conceptualization to implementation, considering factors such as budgeting, media selection, and campaign evaluation.
Public Relations	Co1	To gain a comprehensive understanding of the principles, theories, and practices of public relations, including its role in shaping public perception, building relationships with stakeholders, and managing communication strategies.
	CO2	To develop skills in media relations, learning how to effectively pitch stories, write press releases, conduct interviews, and cultivate relationships with journalists and media outlets to secure positive media coverage.
	CO3	To learn how to develop strategic PR plans and campaigns, identifying objectives, defining target audiences, crafting key messages, and selecting appropriate communication channels to achieve organizational goals.
	Co4	To study crisis communication strategies and techniques for managing reputational crises, learning how to navigate challenging situations, address public concerns, and restore trust and credibility during times of adversity.
Elements of Film	Co1	Develop a solid understanding of fundamental Film principles, such as timing, spacing, squash and stretch, anticipation, follow-through, and staging, applying these principles to create believable and engaging animations.
	Co2	Gain proficiency in using industry-standard 2D animation software, such as Adobe Animate (formerly Flash), Toon Boom Harmony, or OpenToonz, learning how to create and manipulate animated characters.


18MM3103


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522501
 Guntur District, Andhra Pradesh


18MM3104

		objects, and backgrounds.
	CO3	character design techniques specific to animation, including creating appealing character designs, rigging characters for animation, and animating character movements and expressions.
	Co4	Practice the process of animation production, from storyboarding and animatics to final animation rendering, gaining hands-on experience in planning, organizing, and executing animated sequences.
Lighting and Rendering	Co1	Develop a comprehensive understanding of lighting fundamentals, including types of light sources, color temperature, intensity, direction, quality (soft vs. hard light), and how to use lighting to enhance mood, create depth, and sculpt subjects.
	Co2	Will master a range of lighting techniques for different applications, such as portrait photography, product photography, studio setups, outdoor shoots, and cinematic lighting setups for film and video production.
	CO3	To operate professional cameras effectively, understanding camera settings such as aperture, shutter speed, ISO sensitivity, white balance, and focus to achieve desired exposure and image quality.
	Co4	Integrate lighting and camera skills to create compelling visual compositions, exploring the interplay between light, shadow, color, and camera angles to capture dynamic and visually engaging photographs or video sequences.
Dynamics	Co1	To develop an understanding of how to represent motion, energy, and action in visual art, exploring techniques to convey dynamic movement and fluidity in static artworks.
	Co2	To gesture drawing and expressive mark-making techniques to capture the essence of movement and emotion, learning how to convey dynamic poses and lively compositions.
	CO3	To analyze principles of composition and balance in dynamic artworks, understanding how to use elements such as lines, shapes, colors, and textures to create visual flow,

18MM3105


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Found:
 (Deemed to be University)
 Green Fields, Vaddeswaram-522:
 Guntur District, Andhra Pradesh


		tension, and rhythm	
	Co4	To experiment with different media and techniques, including gestural drawing, kinetic sculpture, animation, and dynamic graphic design, exploring ways to engage viewers and evoke a sense of movement and vitality in their artworks.	
18MM3106	Commercial Production Practical	Co1	Understanding of the process of producing commercial content, including advertisements, promotional videos, branded content, and multimedia campaigns, targeting specific audiences and marketing objectives.
		Co2	Scriptwriting techniques tailored for commercial production, focusing on concise and persuasive messaging, storytelling, and creating storyboards to visualize commercial concepts and sequences.
		CO3	Develop skills in planning and executing commercial productions, including pre-production tasks such as casting, location scouting, scheduling, budgeting, and coordinating production crews and equipment.
		Co4	Learn post-production techniques for commercial content, including video editing, sound design, color grading, motion graphics, and visual effects, to enhance the impact and appeal of commercial productions.
18FA3101	Aesthetics (Indian)	Co1	Delve into Indian philosophical traditions such as Vedanta, Yoga, Nyaya, and Mimamsa, studying concepts related to aesthetics, beauty, perception, and artistic expression within these philosophical frameworks.
		Co2	Analyze various Indian art forms including classical dance (Bharatanatyam, Kathak), classical music (Carnatic, Hindustani), sculpture, painting (miniature, mural), architecture (temples, monuments), and literature (epics, poetry), exploring aesthetic principles and cultural significance embedded in these art traditions.
		CO3	The concept of Rasa (emotional essence) and Bhava (mood or sentiment) in Indian aesthetics, examining how these concepts are manifested and experienced through different art forms, enhancing appreciation and


 Head of the Department
 Department of Fine Arts
 Konera Lakshmaiah Education Foundation
 (Deemed to be University)
 Vaddeswaram-522502
 West Godavari District, Andhra Pradesh


18FA3102

		interpretation of Indian artworks.
	Co4	Engage in comparative studies of Indian aesthetics with Western aesthetics, examining similarities, differences, and cross-cultural influences, deepening their understanding of aesthetic theories and practices in a global context.
Drawing	CO1	Understanding of essential drawing elements such as line, shape, form, value, texture, and space, and how these elements are used to create visual compositions.
	CO2	Practice and demonstrate proficiency in various drawing techniques, including contour drawing, gesture drawing, shading, perspective drawing, and composition.
	Co3	Enhance their observational skills by learning to accurately depict objects, still life arrangements, and figures from direct observation and reference images.
	CO4	Explore drawing as a means of creative expression and visual communication, learning how to convey ideas, emotions, and narratives through their drawings.
Painting	Co1	Develop an understanding of painting materials and tools, including various types of paints (e.g., acrylics, oils, watercolors), brushes, surfaces (canvas, paper, wood), palettes, and other accessories used in painting.
	CO2	Learn and practice fundamental painting techniques such as color mixing, blending, layering, brushwork, shading, highlighting, and texture creation, using different mediums to create expressive and visually engaging artworks.
	CO3	Principles of composition and design in painting, including concepts of balance, harmony, focal point, perspective, and spatial relationships, to create well-composed and aesthetically pleasing paintings.
	Co4	Explore and develop their own artistic style and expressive voice through painting, experimenting with different subject matters, styles (realistic, abstract, impressionistic), and approaches to convey emotions, narratives,

18FA3103


 Head of the Department
 Department of Fine Arts
 Koneeru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522 002
 Sankar District, Andhra Pradesh


		and concepts through their artworks.
18FA3104	Composition	Co1 Gain insight into the historical development of animation techniques, from early experiments and traditional hand-drawn animation to the advent of computer-generated imagery (CGI) and modern animation technologies.
		CO2 Will study major animation styles, movements, and pioneers that have shaped the history of animation, including techniques used in traditional animation, stop-motion, claymation, and digital animation.
		CO3 Explore the evolution of visual effects in film, television, and digital media, tracing the development of techniques like matte painting, compositing, motion capture, and CGI effects used in blockbuster films and immersive media experiences.
		CO4 Analyze the impact of animation and VFX on media, entertainment, and popular culture, examining how animated films, visual effects-driven movies, and digital animation have influenced storytelling, aesthetics, and audience engagement.
18FA3105	Life Study	Co1 To develop a solid understanding of human anatomy by studying the proportions, skeletal structure, musculature, and surface anatomy of the human body, enabling them to create accurate and realistic depictions in their artwork.
		CO2 To refine their observational skills by drawing or sculpting from live models, learning to capture the gesture, pose, and anatomical details of the human figure with precision and sensitivity.
		CO3 To explore techniques for representing form, volume, and spatial relationships in their life studies, mastering shading, light, and shadow to create depth and dimensionality in their artwork.
		CO4 To learn how to convey emotion, character, and narrative through their life studies, exploring different styles and approaches to represent the human figure and imbue their artwork with personal expression.


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522517
 Guntur District, Andhra Pradesh


Composition (Sculpture)	CO1	Gain insight into the historical development of animation techniques, from early experiments and traditional hand-drawn animation to the advent of computer-generated imagery (CGI) and modern animation technologies.
	CO2	Analyze the impact of animation and VFX on media, entertainment, and popular culture, examining how animated films, visual effects-driven movies, and digital animation have influenced storytelling, aesthetics, and audience engagement.
	CO3	Will study major animation styles, movements, and pioneers that have shaped the history of animation, including techniques used in traditional animation, stop-motion, claymation, and digital animation.
	CO4	Explore the evolution of visual effects in film, television, and digital media, tracing the development of techniques like matte painting, compositing, motion capture, and CGI effects used in blockbuster films and immersive media experiences.
18MM4102 Production Design	CO1	Develop a comprehensive understanding of vector graphics, including the concept of scalable vector images, the use of anchor points and paths, and the advantages of vector-based design for creating illustrations, logos, icons, and typography.
	CO2	Gain proficiency in using industry-standard vector graphic design software such as Adobe Illustrator or CorelDRAW, learning essential tools and techniques for creating, manipulating, and editing vector artwork.
	CO3	Create visually engaging and professional-quality graphics using vector techniques, applying design principles such as balance, contrast, alignment, and color harmony to produce effective visual communication pieces.
	CO4	Will apply vector graphic design skills to various design projects, including logo design, poster design, infographic creation, and digital illustration, developing a portfolio of work that demonstrates their technical proficiency and creative problem-solving abilities.

Head of the Department
Department of Fine Arts
Koneru Lakshmaiah Education Foundation
(Deemed to be University)
Green Fields, Vaddeswari
Suryapet District, Andhra Pradesh

18MM4103	Creative Communications	CO1	Students will demonstrate an understanding of fundamental principles and theories of visual communication, including elements such as composition, color theory, typography, and imagery.
		CO2	Explain the Students enhance their ability to conceptualize, develop, and communicate design ideas and potential outcomes, and their skill to interpret graphical information
		CO3	Understanding the Visual communication is communication through a visual aid and is described as the conveyance of ideas and information in forms that can be read or looked upon.
		CO4	Analyzing the non-verbal communication (tone, body language, etc.)
18MM4104	Audio and Video Production	CO1	Understanding of the process of producing commercial content, including advertisements, promotional videos, branded content, and multimedia campaigns, targeting specific audiences and marketing objectives.
		CO2	Scriptwriting techniques tailored for commercial production, focusing on concise and persuasive messaging, storytelling, and creating storyboards to visualize commercial concepts and sequences.
		CO3	Develop skills in planning and executing commercial productions, including pre-production tasks such as casting, location scouting, scheduling, budgeting, and coordinating production crews and equipment.
		CO4	Learn post-production techniques for commercial content, including video editing, sound design, color grading, motion graphics, and visual effects, to enhance the impact and appeal of commercial productions.
18MM4105	Advanced Character Animation-II	CO1	Develop a comprehensive understanding of basic 3D concepts and terminology, including polygons, vertices, textures, materials, lighting, rendering, and animation.
		CO2	To gain proficiency in using industry-standard 3D modeling and animation software, such as Autodesk Maya, Blender, or Cinema 4D, learning how to create and manipulate 3D objects, characters, and environments.


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram
 Guntur District, Andhra Pradesh


	CO3	To explore various 3D modeling techniques, including polygonal modeling, sculpting, and parametric modeling, to create detailed and realistic 3D assets for games, films, simulations, and visualizations.	
	CO4	The basics of 3D animation, including keyframing, rigging, character animation, motion paths, and dynamics, to bring their 3D creations to life through movement and storytelling.	
	CO1	To learn about the sources and types of organic waste generated from households, gardens, farms, and food industries, and how composting can effectively manage and recycle these materials	
	CO2	To study the key components of successful composting, including the balance of green (nitrogen-rich) and brown (carbon-rich) materials, moisture levels, and aeration requirements to optimize the decomposition process.	
18MM4106	Composting Techniques	CO3	To explore different composting methods and systems such as backyard composting bins, vermicomposting (using worms), aerobic and anaerobic composting, hot composting, and cold composting, understanding their advantages, challenges, and applications.
		CO4	To examine the benefits of compost for soil health, plant growth, and environmental sustainability, learning how to apply finished compost to gardens, lawns, and agricultural fields to enhance fertility, water retention, and microbial activity in the soil.
18MM4107	Advanced Practical in Film Making	CO1	To master advanced cinematography techniques, including complex camera movements, lighting setups, lens choices, and visual storytelling strategies to create cinematic and visually striking sequences.
		CO2	To enhance their directing skills, learning how to collaborate effectively with actors, cinematographers, production designers, and other crew members to bring scripts to life with artistic vision and precision
		CO3	To deepen their expertise in video editing, sound design, color grading, and visual effects, utilizing industry-standard software tools to refine and polish films to professional


 Head of the Department of Fine
 Arts, Koneru Lakshmaiah Education
 University (Deemed to be University)
 Green Fields, Vaddeswari,
 Guntur District, Andhra Pradesh

18FA4102

	CO3	To explore themes and aesthetics prevalent in modern and contemporary Indian art, including identity, tradition versus modernity, globalization, social issues, gender, and the intersection of traditional Indian art forms with contemporary practices.
	CO4	To develop skills in critically analyzing and interpreting modern and contemporary Indian artworks, understanding the cultural, political, and social contexts that inform artistic expression, and engaging in discussions on art theory and criticism.
Drawing	Co1	Understanding of essential drawing elements such as line, shape, form, value, texture, and space, and how these elements are used to create visual compositions.
	CO2	Practice and demonstrate proficiency in various drawing techniques, including contour drawing, gesture drawing, shading, perspective drawing, and composition.
	CO3	Enhance their observational skills by learning to accurately depict objects, still life arrangements, and figures from direct observation and reference images.
	CO4	Explore drawing as a means of creative expression and visual communication, learning how to convey ideas, emotions, and narratives through their drawings.
Folk Art	Co1	Understanding of the historical, cultural, religious, and social contexts that shaped Indian art across different periods, from ancient to contemporary times.
	CO2	Develop knowledge of various artistic styles, techniques, and mediums employed in Indian art, including painting, sculpture, architecture, and decorative arts.
	CO3	Critically analyze and interpret Indian artworks, identifying key themes, symbolism, and aesthetic principles embedded within them.
	CO4	Explore the influence of Indian art on global artistic movements and understand how cultural exchanges have enriched India's artistic heritage.
Painting	Co1	Develop an understanding of painting materials and tools, including various types of paints (e.g., acrylics, oils, watercolors).


18FA4103


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 District, Andhra Pradesh


18MM4108

		standards.
	CO4	To will develop and execute ambitious film projects, such as short films, documentaries, or experimental narratives, applying advanced techniques and creative approaches learned throughout the course.
Advanced Post Production Tools	Co1	To will become proficient in industry-standard video editing software such as Adobe Premiere Pro, Final Cut Pro, Avid Media Composer, or DaVinci Resolve, learning advanced editing techniques for narrative storytelling, commercial projects, and visual effects integration.
	CO2	To master advanced color grading techniques to enhance mood, tone, and visual aesthetics in films and videos, using color correction tools, LUTs (Look-Up Tables), scopes, and curves to achieve professional-grade color grading results.
	CO3	To learn advanced visual effects (VFX) and compositing techniques using software like Adobe After Effects, Nuke, or Fusion, incorporating CGI elements, green screen compositing, motion tracking, and digital matte painting into video projects.
	CO4	To develop skills in sound design and audio post-production, using digital audio workstations (DAWs) such as Pro Tools, Adobe Audition, or Logic Pro to edit, mix, and enhance audio elements for films, commercials, and multimedia projects.
Modern and Contemporary Art in India	Co1	To gain an understanding of the historical context and major art movements that have shaped modern and contemporary art in India, including Bengal School, Progressive Artists' Group, Bombay Progressive Artists' Group, and the emergence of modernism and postmodernism.
	CO2	To study prominent Indian artists and their contributions to modern and contemporary art, such as Raja Ravi Varma, Amrita Sher-Gil, M.F. Husain, Tyeb Mehta, Bhupen Khakhar, Subodh Gupta, and Bharti Kher, analyzing their styles, themes, and impact on Indian and global art scenes.

18FA4101


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education University
 (Deemed to be University)
 Green Fields, Vaddeswaram-522502
 Guntur District, Andhra Pradesh


		artwork.
18FA4106	Life Study	CO2 To refine their observational skills by drawing or sculpting from live models, learning to capture the gesture, pose, and anatomical details of the human figure with precision and sensitivity.
		CO3 To explore techniques for representing form, volume, and spatial relationships in their life studies, mastering shading, light, and shadow to create depth and dimensionality in their artwork.
		CO4 To learn how to convey emotion, character, and narrative through their life studies, exploring different styles and approaches to represent the human figure and imbue their artwork with personal expression.
18FA4107	Composition (Sculpture)	Co1 Gain insight into the historical development of animation techniques, from early experiments and traditional hand-drawn animation to the advent of computer-generated imagery (CGI) and modern animation technologies.
		CO2 Analyze the impact of animation and VFX on media, entertainment, and popular culture, examining how animated films, visual effects-driven movies, and digital animation have influenced storytelling, aesthetics, and audience engagement.
		CO3 Will study major animation styles, movements, and pioneers that have shaped the history of animation, including techniques used in traditional animation, stop-motion, claymation, and digital animation.
		CO4 Explore the evolution of visual effects in film, television, and digital media, tracing the development of techniques like matte painting, compositing, motion capture, and CGI effects used in blockbuster films and immersive media experiences.
18IE4051	Internship	Co1 Interns have the opportunity to develop and enhance professional skills relevant to their chosen career path, such as communication, teamwork, problem-solving, time management, and technical skills related to the industry.


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Foundation
 (Deemed to be University)
 Green Fields, Vaddeswaram-522517
 Guntur District, Andhra Pradesh

18MM4182

	CO2	Interns apply theoretical knowledge gained from academic studies to real-world situations, gaining practical experience and insights into industry practices, trends, and challenges.
	CO3	Internships provide valuable networking opportunities, allowing interns to establish professional relationships with industry professionals, mentors, and potential employers, which can lead to future job opportunities and references.
	CO4	Internships offer a chance for individuals to explore different roles and career paths within their field of interest, helping them clarify their career goals and make informed decisions about their future career trajectory.
Major Project	CO1	Participants conduct extensive research and analysis on a chosen topic or problem, synthesizing existing knowledge, literature, and data to gain a comprehensive understanding of the subject matter.
	CO2	Participants develop project management skills by planning, organizing, and executing complex tasks within a specified timeline and budget, demonstrating competency in project coordination, resource allocation, and risk management.
	CO3	Participants apply creative thinking and problem-solving skills to address challenges or propose innovative solutions, fostering critical thinking, adaptability, and entrepreneurship.
	CO4	Participants refine their presentation and communication skills by effectively articulating project goals, methodologies, findings, and outcomes to stakeholders, peers, or the public through written reports, presentations, or demonstrations.
Portfolio Presentation	CO1	A portfolio presentation allows individuals to showcase their skills, talents, and expertise through a selection of work samples that highlight accomplishments and capabilities in a specific field or discipline.
	CO2	Through a portfolio presentation, individuals can establish and reinforce their personal brand and professional identity, conveying their unique style, vision, and approach to their work.

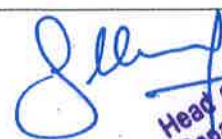
18MM4183


 Head of the Department
 Department of Fine Arts
 Koneru Lakshmaiah Education Fr.
 (Deemed to be University)
 Green Fields, Vaddeswaram
 Guntur District, Andhra Pradesh

18FA4181

	CO3	A portfolio presentation can serve as evidence of continuous learning, growth, and development over time, demonstrating proficiency in various techniques, technologies, and projects completed throughout one's academic or professional journey.
	CO4	Portfolio presentations provide opportunities for networking and collaboration by engaging with industry professionals, peers, and stakeholders who may offer valuable feedback, mentorship, or partnership opportunities based on the presented work.
Final Exhibition & Jury	CO1	The final exhibition provides an opportunity for participants to showcase their artistic achievements and creative endeavors, presenting a cohesive body of work that represents their skills, ideas, and artistic vision developed over a period of study or practice.
	CO2	Participants interact with a diverse audience, including peers, faculty members, art professionals, and the general public, receiving valuable feedback, insights, and perspectives on their work.
	CO3	The final exhibition serves as a platform for professional development and networking, allowing participants to connect with industry professionals, potential collaborators, and future employers interested in their artistic practice and potential.
	CO4	A jury composed of experienced artists, critics, or curators evaluates the exhibited works based on criteria such as artistic merit, conceptual depth, technical proficiency, and originality. The jury's feedback and critique provide participants with constructive insights and validation of their artistic achievements.
Portfolio/Presentation	CO1	A portfolio presentation allows individuals to showcase their skills, talents, and expertise through a selection of work samples that highlight accomplishments and capabilities in a specific field or discipline.
	CO2	Through a portfolio presentation, individuals can establish and reinforce their personal brand and professional identity, conveying their unique style, vision, and approach to their work.

18FA4183



Head of the Department
Department of Fine Arts
Koneru Lakshmaiah Education Foundation
(Deemed to be University)
Vaddeswaram-522507
District, Andhra Pradesh

18IE4051		CO3	A portfolio presentation can serve as evidence of continuous learning, growth, and development over time, demonstrating proficiency in various techniques, technologies, and projects completed throughout one's academic or professional journey.
		CO4	Portfolio presentations provide opportunities for networking and collaboration by engaging with industry professionals, peers, and stakeholders who may offer valuable feedback, mentorship, or partnership opportunities based on the presented work.
	Internship	CO1	Interns have the opportunity to develop and enhance professional skills relevant to their chosen career path, such as communication, teamwork, problem-solving, time management, and technical skills related to the industry.
		CO2	Interns apply theoretical knowledge gained from academic studies to real-world situations, gaining practical experience and insights into industry practices, trends, and challenges.
		CO3	Internships provide valuable networking opportunities, allowing interns to establish professional relationships with industry professionals, mentors, and potential employers, which can lead to future job opportunities and references.
		CO4	Internships offer a chance for individuals to explore different roles and career paths within their field of interest, helping them clarify their career goals and make informed decisions about their future career trajectory.



Academic Professor I/C


HOD-Fine Arts

Head of the Department
Department of Fine Arts
Koneru Lakshmaiah Education F
(Deemed to be University)
Green Fields, Vaddeswaram-522502
Guntur District, Andhra Pradesh